



# FIRST CALL HORNS

—|||— bigfishaudio



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# Instrument Introduction

Big Fish Audio is delighted to introduce the latest, enhanced update of First Call Horns, your ultimate go-to resource for a cutting-edge virtual horn instrument. With this revamped library, you can now break free from the confines of traditional orchestral brass when seeking the perfect horn sounds. The void has finally been filled with a diverse range of musical genres, including Pop, Latin, Jazz, Big Band, and Rock 'n' Roll, all brimming with an unparalleled level of sound quality and meticulously crafted programming.

Within this comprehensive collection, you will discover all of the classic First Call Horns sounds, each paired with a contemporary interface, designed to cater to the demands of modern musicians. What's more, this update introduces a host of additional effects that elevate these sounds to heights never before attainable.

Included in this extensive library are meticulously sampled trumpets, complete with optional mutes, alongside soprano, alto, tenor, and baritone saxophones. Trombones are also featured, replete with optional mutes, alongside the distinctive flugelhorn and the evocative French Horn. These instruments are thoughtfully presented in both solo and section contexts, allowing you to explore a spectrum of sonic possibilities. To fuel your creative fire, we've even thrown in a wealth of riffs, dynamic combinations, and tasteful improvisations.



# User Interface



**Keyswitch Display** - Displays currently selected keyswitch with mapping position.

**Mono/Poly** - Toggle between monophonic and polyphonic play modes.

**Pitch Bend** - Adjust the range of the pitch wheel between 1-12 semitones.

**Vibrato** - Increase simulated vibrato amount. By default, this knob is mapped to your controller's mod wheel.

**Reverb** - Increase the selected reverb amount.

**Reverb Select** - Choose from a list of convolution reverb options.

**Saturate** - Increase the amount of saturation.

## Keyswitch Parameters

- This will display the current keyswitch name when keyswitches are present and available. The parameters below are applied per keyswitch:
  - **Speed** - Increase or decrease the sample playback speed.
  - **Release** - Trim release time envelope in milliseconds.
  - **Attack** - Increase the attack amount.

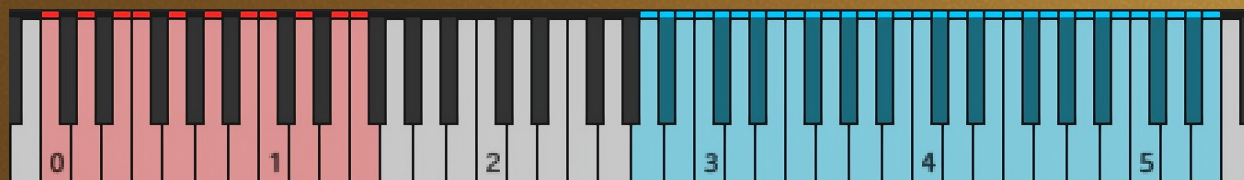
**EQ** - Low, Mid, High, 3-band equalizer for shaping your sound.



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# Keyboard Layout

The keyboard will always have an indicated blue play range that corresponds with the horn's play range. All horn instruments that have articulation keyswitches will be shown in red. Combinations, Improvs, and Riffs patches do not have red articulation keyswitches.



In the above example from the Trumpet Cup Mute patch, the red articulations start on C0. From left to right, the articulations are: Legato, Attack, Doit, Fall Short, Fall Long, Finger Trill, Flutter, Lazy, Lazy Short, Lip Trill, and Stabs. Some of these articulations, like Finger Trill, will adjust the blue play range.

## Included Instruments

### Solos:

Alto Sax  
Baritone Sax  
Flugelhorn  
French Horn  
Piccolo Trumpet  
Soprano Sax  
Tenor Sax  
Trombone  
Trumpet (with cup, harmon, and straight mutes)

### Sections:

Alto Sax  
Baritone Sax  
Flugelhorn  
Piccolo Trumpet  
Tenor Sax  
Trombone  
Trumpet

**Also includes improvs and riffs**



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# System Requirements

The library requires approximately 1.54GB once installed  
Kontakt 7 Player or Kontakt 7 (Version 7.7.0)  
4GB RAM or more

**MAC:** OS 11 or higher

64 bit compatible

Intel Core i5 or later

Or Apple Silicone Macs

**WINDOWS:** OS 10 or higher

64 bit compatible

Intel Core i5 or equivalent CPU

## License Agreement

The Following End User License Agreement is included with First Call Horns. This license is only valid for the individual who has purchased an unopened, new and lawfully made copy of First Call Horns from a dealer or distributor authorized by Big Fish Audio.

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## Credits

Producer .....	Big Fish Audio
Instrument Design .....	Jimmy Melnarik and Albert Grose
Instrument Patching .....	Jimmy Melnarik and Steven Bolar
Kontakt Scripting .....	Francesco Pellegrin
GUI Design .....	Albert Grose
Cover Design .....	Albert Grose